# Traffic Ops API Design

v. 1.0.0

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Introduction Anatomy of a meeting

#### Motivations API Best Practices Data Model

Considerations and Learned Lessons



- Roughly 20 meetings
- Consistent attendance from about 4 people
- 1 hour duration
- Living document as a pull request
- ► Two merged "blueprints"





There are two main concerns addressed in the API document/meetings:

### **Motivations**



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### **API Best Practices**

- Proper use of HTTP request methods
- Clarification of status codes and their purposes
- No more relationships-as-objects or "join table endpoints"
- Difference between "alerts" and a response

### Data Model

- Separation between database and API
- Prefer name-based identification
- Reduce harmful reflection
- Reduce field "abuse"

Request methods should be indicative of the action being performed i.e. no more endpoints like GET /deliveryservices/xmlId/{{xmlID}}/sslkeys/delete . GET must *never* modify API objects in any way. Recommend PATCH support - objects can be huge.

### Example PUT request for updating a Delivery Service

```
{
    "xmlId": "demo1",
    "displayName": "demo1",
    "longDescription": "some extremely long string",
    "rawRemapText": "something that could break the CDN",
    "consistentHashQueryParams": ["xxx", "yyy", "zzz"]
}
```

4

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Example PATCH request to update one field of a Delivery Service

"consistentHashQueryParams": ["test", "quest"]
}

### **API Best Practices**

Clarification of status codes and their purposes



#### Use 403 Forbidden for out-of-Tenant access, not 404 Not Found

Clarification of status codes and their purposes



- Use 403 Forbidden for out-of-Tenant access, not 404 Not Found
- Always use 500 Internal Server Error to hide error details from clients

Clarification of status codes and their purposes



- Use 403 Forbidden for out-of-Tenant access, not 404 Not Found
- Always use 500 Internal Server Error to hide error details from clients
- 201 Created for object creation





If an object contains a set, map, or list of other objects, they should be properties of that parent object - *not* manipulated by a separate endpoint.

> /servers/{{ID}}/deliveryservices



- /servers/{{ID}}/deliveryservices
- /deliveryservices/{{ID}}/servers



- /servers/{{ID}}/deliveryservices
- > /deliveryservices/{{ID}}/servers
- > /deliveryservices/{{xmlID}}/servers



- /servers/{{ID}}/deliveryservices
- > /deliveryservices/{{ID}}/servers
- > /deliveryservices/{{xmlID}}/servers
- /deliveryservice\_server/{{DSID}}/{{serverID}}



- /servers/{{ID}}/deliveryservices
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- > /deliveryservices/{{xmlID}}/servers
- /deliveryservice\_server/{{DSID}}/{{serverID}}
- /deliveryserviceserver



- /servers/{{ID}}/deliveryservices
- /deliveryservices/{{ID}}/servers
- > /deliveryservices/{{xmlID}}/servers
- /deliveryservice\_server/{{DSID}}/{{serverID}}
- /deliveryserviceserver
- /deliveryservices/{{ID}}/servers/eligible

### API v1 response to URL key generation endpoint

```
{
   "response": "Successfully generated and stored keys"
}
```

### Response conforming to API guidelines

```
{ "alerts": [{
  "level": "success",
  "text": "Successfully generated and stored keys"
}],
"response": {
  "key6": "JhGdpw5X9o8TqHfgezCm0bqb9SQPASWL",
  "key0": "D4AYzJ1AE2nYisA9MxMtY03TPDCHji9C",
  "key3": "W90YH1Gc_kY1Yw5_I0LrkpV9J0zSIneI",
  "key2": "OggEoDO7sUsugIQemZbwmMtOtNCwB1sf",
  "key4": "aFJ2Gb7atmxVB8uv7T9S60aDml3ycpGf",
  "key1": "wnWNR1mCz104C7EFPtcqHd0xUMQyNFhA",
  "key5":"SIwv3GOhWN7EE9wSwPFj18qE4M07sFxN"
}}
```



Exposing database tables directly inevitably leads to guidelines violations and an overall more fragile design. Endpoints should be designed to serve a purpose, not expose some data<sup>1</sup>.

<sup>1</sup>Although that could be the purpose.

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- Names often need to be unique anyway
- Much easier to remember
- "N+1" query problem



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# "description" fields regularly house business logic parsed by third-party tools

#### Considerations and Learned Lessons Breaking changes



### Things you might not think are breaking can be breaking

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### Things you might not think are breaking can be breaking

201 Created considered a failure



# It's not enough to prevent bad behavior - why it was being done must be considered



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- Tags could alleviate the need for reflection and can replace some field abuse.
- Profiles express powerful configuration options

Introduce changes in small chunks



Changes to the API must be small enough to digest - needs to be broken up into the smallest actionable chunks possible

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### Breaking up servers into various types

- Cache servers
- Database servers
- Infrastructure servers
- Traffic Monitors
- Traffic Ops servers
- Traffic Portals
- Traffic Routers
- Traffic Stats servers
- Traffic Vaults

Introduce changes in small chunks



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### **Changing Delivery Services**

- Change "Active" from boolean to enumerated string constants
- Rename XMLID

What it takes to get rid of bad things



Knowing something is bad isn't enough to get rid of it. Some things just can't really be changed, because there's no way to encompass all of their use-cases.

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### Sometimes doing something better means adding a shim

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### Sometimes doing something better means adding a shim The ALL CDN

Thank you for listening Source code available on GitHub